

# Basic UX Checklist

---

Use the Basic UX checklist when starting a project. One-by-one check off the list items as you verify the design accommodates them. Do this again in the middle of the project, and one last time in the end.

Once a project is completed, use the Basic UX checklist every time you change or add a user task to ensure the basics are covered.

# Basic UX Checklist

Check your designs against this list in the beginning, middle, and end of the design process.

- Learnability** - How easy is it for users to accomplish tasks 1st time?  
*In use: Test by watching a user try to execute a task.*
  
- Efficiency** - Once users have learned the design, how quickly can they perform tasks?  
*In use: Test by watching a user try to execute a task and use a timer.*
  
- Memorability** - Upon returning to a design, how easy is user proficiency reestablish?  
*In use: Test by watching a user try to execute a task after returning to a design and/or asking survey questions about their memory.*
  
- Errors** - Quantity, severity, and recovery time are the most important factor with errors.  
*In use: Test by watching a user try to execute a task.*
  
- Satisfaction** - How pleasant is it to use the design?  
*In use: Test by watching a user try to execute a task and asking some follow-up survey questions.*